

# PHYS 267 - Probability, Statistics, and Data Analysis for Physics and Astronomy

## Course Notes

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### Overview of Key Python Functions

#### random

- `random.sample(list of values, number of values)`

#### numpy, import as np

- allows us to work with vectors and arrays
- Key Functions:
  - `np.loadtxt("file_name", skiprows=n, usecols=(n,m)/usecols=n, max_rows=n)`
    - Allow to load text file into the program and generate data array.
    - skiprows allow us to pick the row number for import
    - usecols allow us to pick the column number for import
    - max\_rows allow us to import a certain number of rows
  - `np.array(L)`
    - convert a list L into array, which allows you to manipulate all the values in the array at one without using loops
  - `np.arange(start,end,number of data)`
  - `np.random.seed(n)`
    - fix the result from one trial
  - `np.random.randomn(number of data, sets of data)`
    - randomly generated some normally distributed data
  - `parameters = np.polyfit(x_values,y_values,degree)`
    - for a nth degree model, you will need to set (n+1) parameters
  - `np.linspace(start,end,number of data points)`
  - `np.mean(L)`
  - `np.var(L, ddof=)` , where set ddof=1 for sample and ddof=0 for population
  - `np.std(L, ddof=)` , where set ddof=1 for sample and ddof=0 for population
  - `np.median(L)`
  - `np.sin(n)`
  - `np.cos(n)`
  - `np.pi`

#### matplotlib.pyplot, import as plt

- allows us to plot and visualize data
- Object oriented approach:
  - `fig, ax = plt.subplots(figsize=(x,y))`
  - `ax.set_xlim(low,high)`
  - `ax.set_ylim(low,high)`
  - `ax.set_xlabel("x-axis label")`

- **ax.set\_xlabel("x axis name")**
- **ax.set\_ylabel("y axis name")**
- **ax.plot(x,y,marker=".",markerfacecolor='blue',linestyle="--",color="red",linewidth=,markersize=,label=)**
  - plot red line through blue dots -> line chart
  - marker size determines the size of points
- **ax.errorbar(x,y,yerr=,xerr=,fmt="o",color=,ecolor=,elinedith=,c**  
**lolors=,lolims=True/False,uplims,xlolims=,xuplims=,label=)**
  - uplims sets the upper limit for y error (so there is only y errors going down)
- **ax.fill\_between(x,yupper,ylower,alpha=0.3)**
- **ax.legend(loc="best")**
- **ax.set\_title("title name")**
- Using plt to plot directly:
  - **plt.axis("axis name")**
    - for one axis plot only (such as a pie chart)
  - **plt.title("title name")**
  - **plt.xlabel("x axis name")**
  - **plt.ylabel("x axis name")**
  - **plt.legend(labels=,title=,loc="best")**
    - generate a legend of the plt with labels and tile at the best location
  - **plt.show()**
- Pie Chart:
  - **plt.pie(data,explode=,labels=list/None,colors=,autopct='%1.1f%%')**
    - plot a pie chart
    - explot allows to offset any chosen slice
    - start the pie at any angle using startangle
    - label percentage to certain decimal points x using autopct
- Bar Chart:
  - **plt.bar(barclass,barfrequency,color="colour",width=,edgecolor=)**
  - **plt.barh(barclass,barfrequency,color="colour",height=,edgecolor=)**
    - create a horizontal bar plot
- Histogram:
  - **ax.hist(data,bins=number,edgecolor="colour",color="colour",label=,colours=)**
  - Frequency histogram:
    - **hist,edges = np.histogram(data,edge values of bins)**
    - **relfreq = hist/float(hist.sum())**
    - **plt.bar(bins[:-1], relfreq, width=8, align='center', color='green')**
    - or, just use **density=True** in the **ax.hist** function

## pandas , import as pd

- allows us to work with *DataFrames* in Python (think of data manipulation through spreadsheets)
- Key Functions:
  - **pd.DataFrame(listof(listof data),columns=(listof col))**
    - allows us to present the data in table with column names of columns

## scipy

- allows us to access essential scientific algorithms, including ones for basic statistics
  - **from scipy import stats**
- Key Functions:
  - **stats.mode(L)**
    - print out the mode as well as its frequency

- the mode number will be `stats.mode(L)[0][0][0]`
- Uniform Distribution:
  - `data.stats.pmf(list of x)`
    - generate the probability for each specific x-value in list of x
- Binomial Distribution:
  - `stats.binom.pmf(x,n,p)` , where p is the probability of success
  - `stats.binom.cdf(x,n,p)` , this includes the edge points
  - `stats.binom.mean(n,p)`
  - `stats.binom.var(n,p)`
  - `stats.binom.std(n,p)`
- Poisson Distribution:
  - `stats.poisson.pmf(x,mu)`
  - `stats.poisson.cdf(x,mu)` , this includes the edge points
  - `stats.poisson.mean(mu)`
  - `stats.poisson.var(mu)`
  - `stats.poisson.std(mu)`
- Continuous Uniform:
  - `stats.uniform.ppf(percent)` : this is the percent point function and returns a standard deviation multiplier for what value the % occurs at
  - `stats.uniform.pdf(value)`
- Gaussian:
  - `stats.norm.ppf(percent)` : this returns the z-score for the percent
  - `stats.norm.pdf(z-score)`
    - or `stats.norm.pdf(value, loc=mu, scale=sigma)`
  - `stats.norm.cdf(z-score)`
    - or `stats.norm.cdf(value, loc=mu, scale=sigma)`
  - `stats.norm.sf(z-score)`
    - this is 1-cdf()
- Maxwell:
  - `stats.maxwell.ppf(percent)`
  - `stats.maxwell.pdf(value)`
- Four Moments:
  - 1st mean: `np.mean(data)`
  - 2nd variance: `np.var(data)`
  - 3rd skew: `stats.skew(data)`
  - 4th kurtosis: `stats.kurtosis(L)+3`

## sklearn.metrics

- In this course, we use it to calculate the  $R^2$  value for the regression model
- `from sklearn.metrics import r2_score` , then use:
  - `r2_score(actual_y, modelled_y)`

## Other Imports

- **Statsmodels** : integrates with NumPy, SciPy and Pandas to explore data, estimate statistical models and perform statistical tests
- **Seaborn** : allows us to visualize statistical data (distributions and gradient maps for example)
- **Patsy** : allows us to describe statistical models (ie. linear models)

## Hypothesis Tests from scipy.stats

Always use `tests_statistics, p_values = scipy.stats.testname()`

	Sample	Measure	Hypothesis Test	Purpose & Conditions	Python Function
<b>Parametric</b>	One Sample Test	Mean	One Sample t-Test	<p><b>Purpose:</b> Check observed mean value of normally distributed data against theoretical reference value</p> <p><b>Conditions:</b> Sample size is small, variance unknown</p>	scipy.stats.ttest_1samp(a, popmean, axis=0, alternative='two-sided')
<b>Parametric</b>	One Sample Test	Mean	Z-Test	<p><b>Purpose:</b> Check observed mean value of normally distributed data against theoretical reference value</p> <p><b>Conditions:</b> Sample size is large, variance known</p>	N/A
<b>Parametric</b>	Two Sample Test	Correlation	Pearson Correlation Coefficient	<p><b>Purpose:</b> Measure linear correlation between two sets of data</p>	N/A
<b>Parametric</b>	Two Sample Test	Mean	Two Group t-Test	<p><b>Purpose:</b> Compare two observed means from independent samples</p> <p><b>Conditions:</b> Sample size is small, variance unknown</p>	scipy.stats.ttest_ind(group1, group2)
<b>Parametric</b>	Two Sample Test	Mean	Paired t-Test	<p><b>Purpose:</b> Compare two observed means from paired, dependent samples</p> <p><b>Conditions:</b> Sample size is small, variance unknown</p>	scipy.stats.ttest_rel(group1, group2)
<b>Parametric</b>	Two Sample Test	Mean	Two Sample Z-Test	<p><b>Purpose:</b> Compare two observed means from independent samples</p> <p><b>Conditions:</b> Sample size</p>	N/A

<b>Non-Parametric</b>	One Sample Test	Mean	One Sample Wilcoxon's Test	is large, variance known <b>Purpose:</b> Check observed mean value of normally distributed data against theoretical reference value	<code>scipy.stats.wilcoxon(list of each data - checkValue)</code>
<b>Non-Parametric</b>	One Sample Test	Randomness	Runs Test	<b>Purpose:</b> Determine how random your data is	N/A
<b>Non-Parametric</b>	One/Two Sample Test	Distribution	Kolmogorov-Smirnov Test	<b>Purpose:</b> Compare an observed distribution to a reference distribution <b>Conditions:</b> Data is continuous	N/A
<b>Non-Parametric</b>	One/Two Sample Test	Distribution	Chi Squared Test	<b>Purpose:</b> Compare an observed distribution to a reference distribution <b>Conditions:</b> Data is binned and represents frequencies	<code>scipy.stats.chisquare(data)</code>
<b>Non-Parametric</b>	Two Sample Test	Correlation	Spearman Rank Correlation	<b>Purpose:</b> Test the association between two samples	N/A
<b>Non-Parametric</b>	Two Sample Test	Mean	Mann-Whitney Test	<b>Purpose:</b> Compare two observed means from independent samples	<code>scipy.stats.mannwhitneyu(group1, group2)</code>
<b>Non-Parametric</b>	Two Sample Test	Mean	Wilcoxon's Test	<b>Purpose:</b> Compare two observed means from paired samples	N/A

In addition, we may also have **One-Way ANOVA**, where we look at whether there are differences between multiple independent groups when there is only one factor affecting them. We can use `scipy.stats.f_oneway(group1, group2, group3)`.

## Introduction to Data Analysis

**Data Analysis:** process of collecting, modeling, and analyzing data to extract insights and make predictions based on interpreted results

- Methods of data analysis require the application of mathematical statistics

**Statistics:** based on observations and how we **infer/interpret** such results

- Requires us to understand statistical tests
- Knowledge of probability and uncertainty is required to understand the significance of these statistical tests

**Probability:** the language of uncertainty that allows us to describe (numerically) how likely an event is to occur or that a proposition is true

- Prior to understanding probability, we have to understand how data is collected and how it is presented and described

## Approaches to Data Analysis

1. **Experimental Design:** formulate hypothesis, design experiment and sampling routine
2. **Data Collection:** optimize collection method and carry out data collection
3. **Descriptive Statistics:** generate statistics to summarize/visualize your data
4. **Inferential Statistics:** discuss patterns/differences/characteristics about your data
5. **Estimation:** estimate patterns in population from your sample
6. **Hypothesis Testing:** apply appropriate tests to determine any causative effects or differences between groups; find significance

## Sample and Population

When discussing statistics, we must introduce the concept of sampling: when you collect a **sample** (set of data points) from a **population** (large body of measurements)

- The goal is to predict the behaviour of the population by analyzing data from a representative sample

A **variable** is a measurable characteristic that changes, and you can get data points from that variable

- If you can measure 1 variable from your sample, you have **univariate** data
- If you can measure 2 variables from your sample (temperature and location for example), you have **bivariate** data
- If you measure 3+ variables from your sample, you have **multivariate** data

In sample we work with **statistics**, while in population we work with **parameters**

## Qualitative Data

### Types of Categorical Data

Qualitative data is commonly known as **categorical data**

Categorical data can be further broken down into:

- **Boolean Data:** only two possible values
- **Nominal Data:** more than two categories are required
- **Ordinal Data:** categories must be *ordered* and have logical sequence

Commonly presented as a statistical table

### Frequency and Relative Frequency

**Frequency** represents the **number of measurements** in each category from a total of  $n$

**Relative Frequency** is the proportion of measurements in each category

$$f_{rel} = \frac{\text{frequency}}{n}$$

**Percentage:** gives us the percentage of measurements in each category

$$\text{percentage} = 100 \times f_{rel}$$

**Key Points:**

- Sum of all frequencies will be  $n$
- Sum of all relative frequencies will be 1
- Sum of all percentages will be 100%
- Always have a category for **outliers** that you can filter out or include
- Ensure your categories are created such that:
  - 1 measurement falls into 1 category only
  - 1 measurement must fall into any one of your categories (including the “outlier”) one

## Pie Charts

useful for visualizing frequency distributions of categories

**Considerations**

- Overlap? Use a legend
- Too many small slices? Use another type of graph (bar graph)

**Bar Chart**

commonly used to display categorical (or quantitative) data

**Considerations:**

- Label all axes, always!
- Add a title!
- Present values in table or on the graph itself

A bar chart does not always have to be vertical

- Can also use a horizontal bar chart

To represent multiple data sets, you may use a 3D bar chart

## Creation of Figures

We can approach coding in one of two main ways: functional vs. object-oriented

- **Functional:** use built in functions to create the required figure/axes automatically
- **Object-Oriented:** step-by-step plotting from generating the figure, axes and plotting

As a physicist, always try to use object-oriented

# Quantitative Data

## Types of Quantitative Data

Quantitative data is **numerical data** made up of measurements from discrete or continuous variables

Describing numerical data can take place in two critical ways:

- **Graphical Analysis:** help us describe the basic shape of data distributions
- **Numerical Analysis:** generate statistics from the sample data

Considerations when choosing graphical/numerical or both types of analysis:

- If you have a lot of numerical data points, a graph will help show spread
- Too many plots will cause confusion; we need a way to **summarize** the sample data
- For key summaries, use graphs to show key trends and distributions
- For general statistics and numerical measures, keep numbers in the discussion

## Different Charts

**Pie Chart:** useful for displaying breakdowns of **numerical ranges**

**Bar Chart:** also useful for frequency within **numerical ranges**

**Line Chart:** useful for trends across time series or along an axis

## Histograms and Relative Frequency Histograms

**Histograms:** bin data into numerical categories **Relative Frequency Histograms:** helps determine distribution across data set

## Interpreting Graphs

Distributions of data are determined by their **shape** in a graph

- Look at symmetry, skewness, uni/bi/multimodal distributions

For unimodal distributions, symmetry and skew are easy to spot:

- **positive/right skew:** tail to the right, mean > median > mode
- **symmetrical distribution:** no tail, mean = median = mode
- **negative/left skew:** tail to the left, mean < median < mode

## Measures of Centre

**Mean:** From a set of  $n$  measurements, this average is the sum of all measurements divided by  $n$ .

$$\bar{x} = \frac{\sum x_i}{n}$$

**Median:** From  $n$  measurements, median  $m$  is the value of  $x$  in the middle after all values are sorted from smallest to largest

**Mode:** Most frequently occurring value of  $x$  or category

## Measures of Spread

**Range:** Difference between smallest and largest measurements, given as  $R$

**Deviation:** How far away a singular measurement is away from the mean

- use  $\mu$  for population mean and  $\bar{x}$  for sample mean

$$deviation = (x_i - \bar{x})$$

**Sample Variance ( $s^2$ ):**

- Also population variance ( $\sigma^2$ )
- use **sum of squares**
- For population, use  $N$  instead of  $(N-1)$  and  $\sigma^2$  and  $\mu$

$$s^2 = \frac{\sum (x_i - \bar{x})^2}{N - 1}$$

#### Standard Deviation:

- The positive square root of variance; measures the amount of variation
  - high values: data is far from the mean and the spread is wide
  - low values: data is close to the mean and the spread is narrow

$$s = \sqrt{\frac{\sum (x_i - \bar{x})^2}{N - 1}}$$

#### Sample vs. Population

- As scientists, **usually sample** since we are always doing experiments or collecting data based on a subset of the population to make predictions about the population
- Be sure to check your code and syntax to ensure the proper functions or equations are being used!

### Measures of Relative Standing

**z-score:** distance between observation and mean based on standard deviation

- 95% of observations lie within 2 standard deviations from the mean ( $|z\text{-score}| < 2$ )
- 99.7% of observations lie within 3 standard deviations from the mean ( $|z\text{-score}| < 3$ )
- Helps us determine whether data is considered **an outlier** ( $>2, >3$ )

$$z\text{-score} = \frac{x - \bar{x}}{s}$$

**percentile:** when  $n$  measurements are ordered based on magnitude, the  $p$ th percentile is the value of  $x$  that is greater than  $p\%$  of the measurements and less than  $(100-p)\%$

- Q1 = 25th percentile = lower quartile
- Q2 = 50th percentile = median
- Q3 = 75th percentile = upper quartile

## Probability

### Origins of Probability

Real life is unpredictable in many cases, due to:

- Incomplete Knowledge
- Large Numbers
- Sensitivity to Initial Conditions
- Open Systems

Probability can be defined in one of two ways:

- The **frequency** with which unpredictable events occur – “**Frequentist Approach**”
- The **degree of belief** that some hypothesis is correct – “**Bayesian Approach**”

This create two branches of probability that we will discuss

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## Events and Sample Space

We collect data through an **experiment** (flipping a coin)

- The outcome is called a **simple event** – heads, tails are the possible outcomes
- The set of possible outcomes is called the **sample space**  $S = \{\text{heads, tails}\}$  of size 2, where you list the simple events
- An **event** is a collection of simple events - A is an event where you roll a die and get a value  $> 3$  (there is more than 1 possible answer to get a value  $> 3$ )

If you have experiments with stages (ie. 3 coin tosses), you can create a **tree diagram** to help visualize the sample space

## Probability of Event A

$$P(A) = \frac{n_A}{N}$$

Where  $n_A$  is the frequency of event A, and N is the total number of events

## mn Counting Rules

There are m possible outcomes for the 1st event, and n possible outcomes for the 2nd event, then the total number of possible values are given by mn

**Extended mn Rule:** For i events, just multiply all number of possible outcomes

**When to use:** When trying to figure out how many outcomes are possible **without** worrying about order or groups

## Permutations and Combinations

refer to ways in which objects from a sample space can be selected to form subsets

### Permutations

Use when order matters

$$nP_k = \frac{n!}{(n-k)!}$$

### Combinations

When order of group does not matter

$$nC_k = \frac{n!}{(n-k)!k!} = \frac{nPk}{k!}$$

## Event Relations

**Union:**  $A \cup B$

- either events A or B can occur
- $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
- **Union for Disjoint / Mutually Exclusive Events**
  - either A or B can occur, but no overlap
  - $P(A \cup B) = P(A) + P(B)$

**Intersection:**  $A \cap B$

- Both events A and B can occur

- $P(A \cap B) = P(A)P(B|A) = P(B)P(A|B)$

**Complement:**  $A^c$

- When A does not occur
- $P(A^c) = 1 - P(A)$

## Conditional Probabilities

the likelihood of an event occurring based on the **occurrence of a previous event**

- Probability of A given B is  $P(A|B)$
- It is the fraction of P(B) that intersects with A

$$P(A|B) = \frac{P(A \cap B)}{P(B)} = \frac{P(A)P(B|A)}{P(B)}$$

The second formula is known as **Bayes' Rule**

Events are **independent** if and only if:

$$P(A \cap B) = P(A)P(B)$$

and

$$P(B|A) = P(B)$$

Otherwise, they are considered **dependent**.

## Discrete and Continuous Probability Distributions

### Random Variables

We call  $X$  a random variable to represent **any variable that varies or changes** depending on the **outcome** of the experiment being measured

If the possible outcomes are listed out using **whole numbers**, we have a **discrete random variable**

- **Finite:** fixed number of possible values
- **Countably Infinite:** possible values can be listed out, but not easily (as there are infinitely many)

If the possible outcomes can be described using an **interval of real numbers**, we have a **continuous random variable**

- **Uncountably Infinite:** too many possible values to list or count, but all are measured with high precision

### Baysian vs. Frequentists Views on Probability

**Frequentist:**

- Probabilities are interpreted as long-run frequencies
  - goal is to create procedures with frequency guarantees
- Parameters are **fixed constants** and probability statements are about **procedures**

**Bayesian:**

- Probabilities are interpreted as subjective degrees of belief
  - goal is to state and analyze those beliefs

- Parameters are **random variables** and probability statements are about those parameters
- Here, we choose a **probability density** (the “prior” distribution) that expresses our beliefs about a parameter before we see any data
  - Then we choose a **statistical model** that reflects our beliefs about the data given the prior
  - After observing our data, we update our beliefs and calculate the **posterior distribution**

## Probability Distributions

A **probability distribution** is a mathematical **function** that gives the **probabilities of occurrence** of different possible outcomes of an experiment

- We use  $p(x)$  for each value of  $x$  for random variable  $X$

### Types of Probability Distribution

- **Probability Mass Function (PMF)**: gives the probability that a **discrete** random variable is exactly equal to some value
- **Probability Density Function (PDF)**: gives the probability that a **continuous** random variable falls within a particular range of values (versus taking on one exact value)
  - Given by the **area** under the density function but above the horizontal axis
- Common characteristics:
  - $0 \leq p(x) \leq 1$ : individual probability must be between 0 and 1
    - individual probability is 0 for continuous probability distributions
  - $\sum p(x) = 1$ : all probabilities must add up to 1
    - the area must be 1 for continuous probability distributions
- **Cumulative distribution functions**: provide the probability that  $X$  takes on a value less than or equal to  $x$

## Discrete Probability Distributions

### Uniform Probability Distribution

distribution where PMF is a constant value; every value has equal chance --> flat curve

$$p(x) = \frac{1}{n}$$

### Binomial Probability Distribution

distribution where you have  $n$  identical trials, each with only 1 of 2 possible outcomes ( $p$ , success or  $q = 1-p$ , failure)

Values of  $p$  and  $q$  are consistent from trial to trial; trials are independent

### Poisson Probability Distribution

Distribution for events that occur an average  $\mu$  number of times over a certain period of time or space

Events must occur randomly and independently of one another

## Continuous Probability Distributions

### Uniform, Continuous Probability Distribution

For  $c$  is a constant:

$$f(x) = c$$

## Exponential Probability Distributions

$$f(x) = \frac{1}{\mu} e^{-\frac{x}{\mu}}$$

## Normal/Gaussian Probability Distribution

Naturally occurring distribution affected by population mean  $\mu$  and standard deviation  $\sigma$

- $\mu$  locates the **centre** of the distribution
  - Distribution must be symmetric around the mean
- $\sigma$  determines the **shape** of the distribution (height, width of curves)
  - large value increases spread and reduce height

**Standardized normal distribution** means that the normal distribution has  $\mu = 0$  and  $\sigma = 1$

- Any normal distribution can be standardized by converting its values into z-scores and plot the z-score distribution.
- They will tell us how many standard deviations from the mean each value lies
- This allows us to calculate the probability of certain values occurring and to compare different data set

$$X = \mu + z\sigma$$

If...

- $X < \mu, z < 0$
- $X > \mu, z > 0$
- $X = \mu, z = 0$

## Summarizing Quantities

### Coefficient of Variation (CV, RSD)

Relative standard deviation

- It is a dimensionless ratio of the standard deviation and the mean
- Useful in expressing the precision and repeatability of experiments

$$CV = \frac{s}{\bar{x}}$$

### Percentiles

Indicate value below which a given % of observations fall

- integrate the area under probability function to find the probability of values falling in between a and b

$$P_{int} = \int_a^b p(x) dx$$

### Expected Values

The generalization of a weighted average of a random variable

- We say the the expected value of X is  $E(X)$ ,  $\mu_X$ , or  $\mu$

For PMF:

$$E(X) = \mu_X = \sum xp(x)$$

For PDF:

$$E(X) = \int_{-\infty}^{\infty} xf(x) dx$$

We can also calculate variance:

$$\sigma^2 = E(X^2) - \mu^2$$

## Moment Generating Functions (MGF)

Uniquely determines the distribution of a random variable

### Four Moments of a Probability Distribution

- 1st Raw Moment: Mean
- 2nd Central Moment: Variance
- 3rd Standardized Moment: Skew
  - Level of asymmetry that deviates from a normal distribution
    - The direction of skew comes from whichever tail is longer
    - **Positive** skew means longer tail on the **right** → right-skewed
- 4th Standardized Moment: Kurtosis
  - The peakedness of the distribution
    - The peakedness comes from the distribution of tails which affects how sharp a peak is
      - **Leptokurtic**:  $K > 0$ , very sharp peak
      - **Normal**:  $K = 0$
      - **Platykurtic**:  $K < 0$ , very flat peak

## Central Limit Theorem

When selecting a random sample from a population, the numerical measures from the **sample** are called **statistics** (ie. mean, median, etc.)

- The **sampling distribution** of a statistic is the probability distribution for the possible values of that statistics when random samples of size  $n$  are repeatedly drawn from the population

The Central Limit Theorem states that in general conditions, the sums and **means of random samples** of measurements from a population tend to have an approximately **normal distribution**

- We can say that the sampling distribution of the mean is:

$$\sigma_{\bar{x}} = \frac{\sigma}{\sqrt{n}}$$

- If the population has a normal distribution, the sampling distribution of  $\bar{x}$  will be **exactly** normally distributed regardless of  $n$
- If the population distribution is non-normal, the sampling distribution of  $\bar{x}$  will be **approximately normal** when  $n$  is large ( $n \geq 30$ )

Increasing  $N$  reduces sampling error, and allows us to make a good estimate of the population mean

- can use it to predict **parameters** of a population like standard deviation and mean

## Normal (Gaussian) Distribution in Real Life

A “normal” distribution does take place under “normal” circumstances, especially after applying CLT

### Examples of normal distributions in real life

- Height of the population
- Birth weight of babies
- Shoe sizes
- Test scores (usually)
- Blood pressure for men vs. women
- Rolling a dice
- Coin toss (probability of heads for all tosses)
- Random motion of particles
- Concentration of a specific ion within the human body
- Measurement error from experiments

### Maxwell-Boltzmann Probability Distribution

describes the statistical distribution of particles in a system among different energy levels

- It is officially considered a “chi distribution” that takes in to account a set of independent random variables, each following a standard normal distribution
- Since the MB distribution is defined and used for describing particle speeds in idealized gases, there are **three independent random variables** (x, y, z components to velocity) and thus three degrees of freedom from Euclidean 3D space

### Log-Gaussian

- Sometimes, if a distribution does not look Gaussian, we can take the logarithm to form a Log-Gaussian distribution

## Error Analysis

### Importance of Error Analysis

- No matter what measurement is taken, there is room for error, no matter how small
  - Evaluating this error and uncertainty is called error analysis
- Every measurement taken must also include an estimate of the **level of confidence** associated with the value presented
  - Allows others to judge the quality of the experiment
  - Allows for meaningful comparisons with other similar experiments / values or a theoretical prediction
- Prior to experimental design, we have to understand how to report measurements and uncertainty in measurements
  - Allows us to check results and decide if a **scientific hypothesis** is confirmed or refuted due to the significance of your results

### Types of Error

#### Random Error

statistical fluctuations (in either direction) in measured data due to limitations in the precision of the measurement device

- Examples:
  - environmental factors
  - instrumentation limitations

- physical variations
- Fix: Reduce contribution of error by **averaging over large sample sizes**

### Systematic Error

reproducible inaccuracies (in the same direction) that causes bias in measured data

- Examples:
  - unclear definition of measurement
  - missed parameters or factor in measurement
- Fix: None; they are difficult to detect and cannot be fixed by increasing sample size

### Human Error

errors related to poor technique and understanding

- Not considered an error; must be fixed or corrected prior to moving forward

## Accuracy vs. Precision in Measurements

Any measurement is reported as *measurement = best estimate ± uncertainty*

### Accuracy

how close your measurement is to the **true value**

- Commonly reported as **relative error**

$$\text{relative error} = \frac{\text{measured value} - \text{expected value}}{\text{expected value}}$$

### Precision

how consistent your measurements are; reliability / **reproducibility** of your result

- Commonly reported as **relative (fractional) uncertainty**
- We call  $\pm \delta x$  the **absolute uncertainty of a measurement x**

$$\text{relative uncertainty} = \left| \frac{\text{uncertainty}}{\text{measured quantity}} \right|$$

## Error Propagation

The exact formula for **propagation of error** for a function  $f(x,y,z)$  relates each variable and their standard deviation

$$\sigma_f^2 = \left(\frac{\partial f}{\partial x}\right)^2 \sigma_x^2 + \left(\frac{\partial f}{\partial y}\right)^2 \sigma_y^2 + \left(\frac{\partial f}{\partial z}\right)^2 \sigma_z^2$$

- Addition, subtraction and logarithmic equations lead to an **absolute standard deviation** where we use  $\sigma_f$
- Multiplication, division, and exponential equations lead to **relative standard deviations**, where we use  $\frac{\sigma_f}{f}$

Type	Example Function	Standard Deviation ( $\sigma_f$ )
Addition or Subtraction	$f = x + y - z$	$\sigma_f = \sqrt{\sigma_x^2 + \sigma_y^2 + \sigma_z^2}$
Multiplication or Division	$f = \frac{xy}{z}$	$\frac{\sigma_f}{f} = \sqrt{\left(\frac{\sigma_x}{x}\right)^2 + \left(\frac{\sigma_y}{y}\right)^2 + \left(\frac{\sigma_z}{z}\right)^2}$

Exponential	$f = x^c$	$\frac{\sigma_f}{f} = c \left( \frac{\sigma_x}{x} \right)$
Logarithmic	$f = \log x$	$\sigma_f = 0.434 \frac{\sigma_x}{x}$

## Standard Error

The **population standard deviation**  $\sigma$  shows the distribution within a sample of what we are measuring

We call the standard deviation of a **statistic** the “standard error of the estimator”

- The term “estimator” is used because the statistic is used to infer details about the population’s parameter
- In other words, how precise the estimator is

In many cases, we look at the **averaged value (mean)**

- If we want to look at the **precision of the mean**, we can calculate the standard deviation of the mean, which is traditionally called the **standard error of the sample**
  - standard deviation of the sample divided by the square root of the sample size
  - So the standard error, by definition, is the standard deviation of  $\bar{x}$  which is simply the square root of the variance

$$SE = \sigma_{\bar{x}} = \frac{\sigma}{\sqrt{n}}$$

## Errors Bars

Error bars represent the variability of data and uncertainty in a reported measurement

- Often represent 1 standard deviation of uncertainty, 1 standard error or a particular confidence interval
- When reporting, make sure you state what kind of error you have used for your error bars!

# Experimental Design and Hypothesis Testing

## Statistical Inference and Types of Tests

### Statistical Inference:

The process through which **inferences (predictions) about a population** are made based on statistics calculated from a sample of data from the population

- Statistics are from the sample, parameters for from the population

This means that there are two approaches to statistical inference:

- **Hypothesis Testing:** making a **decision** about the value of a parameter based on a preconceived idea about its value
  - we have to first **come up with a hypothesis**, a value for the hypothesis and its null, then reject or accept the null to make conclusions
- **Parameter Estimation:** estimating or **predicting the value** of a parameter
  - we have to look at **estimators** as well as the **maximum likelihood** of getting certain values

## Experimental Design

The process by which a hypothesis is investigated

- Involves deciding which factor is the **independent variable** (to be manipulated) and which one is the **dependent variable**.
  - Note that the **independent variable** is called a **factor** and its manipulations are referred to as **factor levels**
- We adjust the factor to see its effects on the dependent variable to determine where there is a causal relationship
- We apply **statistical test** to reject / accept the null hypothesis

### Steps for proper experimental design

1. Understand and consider all **variables** and their relationships to one another
2. Present a testable **hypothesis** specific to what you are looking for
3. Design an **experiment or sampling routine** to collect data and manipulate the independent variable
4. Apply appropriate **statistical tests**
5. Analyze results for **significance** and check for optimizations. Repeat 3-5 if required.
6. Summarize, present and discuss your **findings and conclusions**

## Controls

Controls help reduce or isolate the effect of external factors on your study

- If you are only interested in your independent variable, controls help prevent your data from being affected by other factors

### Types of Control

- **Experimental Control**: controlling the environment around the experiment (temperature, humidity, etc.)
- **Procedural Control**: run the experiment on a negative control group and experimental group to make sure any factors arising from the procedure itself can be eliminated
  - **Placebo Effect**: when the control group exhibits effects when there should be none
- **Temporal Control**: observing two groups prior to manipulating factors
  - Good for experiments that run for long periods of time
- **Statistical Control**: Instead of adjusting the environment, we record the environment's settings and analyze their effect afterwards

## Null Hypothesis

- Hypothesis Testing: the act of testing an assumption regarding a population's parameter
  - Start off with the formation of a hypothesis H1
- Each main hypothesis has a contradictory, **null hypothesis** H<sub>0</sub>
  - Our goal is to reject or accept the null hypothesis because it is easier to do so than the alternative hypothesis H1
  - Why?
    - Null is testing a mean value  $\mu = ?$ , while alternative is testing that  $\mu \neq ?$ , which means that the population parameter can be smaller, greater, or different
    - Easier to disprove a mean that is not one value than is many values
- Rejecting the null hypothesis concludes that our hypothesis is likely true.

## One vs. Two Tailed Test of Hypothesis

### One Tailed Test

- Test to see if the parameter is significantly greater OR less than X, but not both

- Hypothesis:  $\mu < X$  or  $\mu > X$

### Two Tailed Test

- Test to see if the parameter is significantly greater or less than  $X$ , in either direction
  - Hypothesis:  $\mu \neq X$

### Approach to Hypothesis Testing

1. Create a null hypothesis  $H_0$  and assign it a value
2. Create a hypothesis  $H_1$  which is your alternative hypothesis, and determine whether it requires one- or two-tailed hypothesis testing
3. Determine a test statistic and its P-value
4. Determine rejection regions and test P-value
5. Make conclusions from your results on significance and confidence levels

### Test Statistics

- A single number calculated from the sample data that we can use for our hypothesis test
  - We assign the null hypothesis the value of the test statistic,  $\bar{x}$
- The goal is to test this mean value  $\bar{x}$  against the population mean  $\mu$ , which we get from our null hypothesis
  - we can use a **z-score**:

$$z = \frac{\bar{x} - \mu}{\sigma/\sqrt{n}}$$

- This will give us how many standard deviation away from the population mean that  $\bar{x}$  is, and allow us to find the p-value of  $\bar{x}$
- We can construct **rejection regions** based on a chosen  $\alpha$  level of **significance** which correlates to a  $(1-\alpha)$  level of **confidence**
  - usually we use confidence levels of 95% and  $z_{\alpha/2}$  is used for critical values for two tailed tests

### P-Values

- The P-value is the probability of seeing a select set of data if the null hypothesis is true
  - With the z-score of the test statistic and the desired confidence interval, we can easily find the probability of obtaining certain z-scores in our distribution
- For a given probability density function of  $p(x)$ , to test the null hypothesis, the p-value for  $X > x$  is:

$$P(> x) = \int_x^{\infty} p(x) dx$$

- If the p-value is **0.05 or lower** for a confidence level of 95%, it means that we can reject his null hypothesis and say with the same level of confidence that the hypothesis is true
- Rejecting the null hypothesis does not prove that the hypothesis is true, just gives us a high likelihood that it is so

### Acceptable Errors

- We know that in reality, our hypothesis can either be true or false
  - But with hypothesis testing and rejection of the null hypothesis, our statements can only go so far
- The worst thing that can happen is if you make a mistake and reject/accept the null hypothesis when it should have been the opposite. There are two ways this can happen, each outlining the type of error made
  - **Type I Error**
    - when null hypothesis is really true, but the statistical tests lead you to believe it

is false

- This is called a **false positive** and very damaging to the conclusion

- **Type II Error**

- when null hypothesis is really false, but the statistical tests lead you to believe the null hypothesis is true
  - This is called a **false negative**. It is less damaging, because your hypothesis lives to see another day and you can run the tests again

## Experimental Design and Hypothesis Testing

### Estimation Theory

Branch of statistics that deals with **estimating values of parameters** based on measured data with a random component

- **Estimator**: an attempt to approximate unknown parameters using measurements

General methods to approximate those values:

- **Probabilistic Approach**: assume the measured data is **random** with a probability distribution based off of key parameters
  - This is the focus of this course
- **Set-Membership Approach**: assume the measured data vector belongs to a set that depends on a parameter vector

Why estimation theory?

- Allow us to take our sample of measured data as an input to produce an **estimate** of parameters with some level of confidence
- Allow us to **infer** the value of unknown parameters in a statistical model
- Help to **understand the behaviour of population** with the help of a small sample

### Types of Estimators

- **Estimator**: rule for calculating an estimate of a given parameter based on observed data
  - **Estimator**: "rule"; **Estimand**: "quantity of interest"; **Estimate**: "result"
- **Maximum Likelihood Estimator (MLE)**: estimate parameter of an **assumed probability distribution** given some observed data
  - Process of maximizing a likelihood function for which the observed data is most probable for the statistical model chosen
- **Bayes Estimator**: minimizes the **posterior expected value** of a **loss function**
  - Posterior distribution consists of prior distribution and observed data
  - Loss function (usually quadratic) is the loss incurred in estimating a parameter's value
- **Method of Least Squares**: typical in regression analysis; **minimizes sum of squares of residuals** to get the best fit for a set of data points
- **Markov Chain Monte Carlo (MCMC)**: class of algorithms to sample from a probability distribution; algorithm runs until Markov chain reaches equilibrium

### Maximum Likelihood Estimation (MLE)

A method that determines values for the parameters of a statistical model (ie. linear)

- Answers: which are the best parameters for my model?

- Ex: for a linear model:  $y=ax+b$ , where  $a$  is the parameter in the model, given some **postulated claim** about  $b$  (which can be considered as noise / the value of  $y$  when  $x = 0$ )

No matter which model is chosen, we use  $\theta$  to be a vector of all parameters

- Ex: for a linear model:  $\theta = (a, b)$
- Our goal with MLE is to select parameters  $\theta$  that make observed data most likely (ie: maximize the likelihood)
- We must make the assumption that the data we use to estimate the parameters will be **n independent and identically distribution (IID)** samples

## Likelihood

We have assumed our data are IID so they must all share the same PMF (discrete) or PDF (continuous)

- We can use  $f(X|\theta)$ , a probability distribution function, to refer to this shared distribution

Likelihood means the **joint (overall) probability** of the data (discrete) or the joint probability density of the data (continuous)

- Since we have assumed each data point is independent, the likelihood of all our data is the product of the likelihood of each data point

$$L(\theta) = \prod_{i=1}^n f(X_i|\theta)$$

With MLE, we need to choose values of  $\theta$  that maximize  $L(\theta)$

- We can use the notation  $\hat{\theta}$  to represent the best choice of values for our parameters
  - the argmax of a function is the value of the domain at which the function is maximized

$$\hat{\theta} = \operatorname{argmax}_{\theta} L\theta$$

We can then take the log on both side since log is monotonic, which gives us:

$$LL(\theta) = \log(L(\theta)) = \log\left(\prod_{i=1}^n f(X_i|\theta)\right) = \sum_{i=1}^n \log(f(X_i|\theta))$$

Where to find  $\hat{\theta} = \{x_0, x_1, \dots\}$ , we can take the partial derivative of the  $LL(\theta)$

Example: for a normal distribution, we could have  $X_i = N(\mu = \theta_0, \sigma^2 = \theta_1)$

## Linear Regression

- linear approach for modeling the relationship between dependent and independent variables; commonly used for predictive analysis and modeling
- In most cases, we want to use linear regression to search for a **best-fit line** to a given (observed) data set  $(x_i, y_i)$ 
  - We are interested in the parameters  $k$  and  $d$  that help to minimize the sum of squared residuals
    - the residuals  $(\epsilon_i)$  is the differences between observed and predicted values

$$y_i = kx_i + d + \epsilon_i$$

- Since linear regression is solved to minimize the square of sum of residuals, it is commonly referred to as **Ordinary Least-Squares (OLS) regression**

- Note that for linear and OLS regression, we assume all variability to lie in the residuals

## Coefficient of Determination ( $R^2$ )

- We don't just have to have a linear model; we can have higher-order regressions based on what degree of function we are trying to fit (quadratic, exponential, etc)
- For each model, we can determine the coefficient of determination ( $R^2$ )
  - It is a statistical measure in a regression model that determines the proportion of variance in the dependent variable, that is explained by the independent variable
  - In other words, it is the sum of squares (SS) by the proposed model divided by the total sum of squares

$$R^2 = 1 - \frac{SS_{model}}{SS_{total}}$$

- This tells us:
  - Relation to unexplained variance as  $R^2$  tells us variance of models' errors compared to the data's total variance
  - Goodness of fit - high  $R^2$  = better fit